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- A short overview of the CITI lab
- Wireless Sensor Networks : Key applications & constraints
- Energy consumption and network lifetime
- Radio channel properties
- Key results
  - Resources sharing
  - Routing protocol and data gathering
- Conclusions & Open problems









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#### A short introduction to the CITI lab.



Details on: http://citi.insa-lyon.fr/





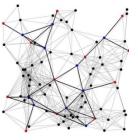




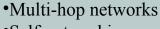
#### Research areas in the CITI lab.

- •Software radio
- •Green radio
- •Cooperation & relaying
- •RF architectures





Networking



- •Self-networking
- •Routing
- •Green networking
- •Real time

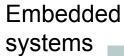








**Ambient** networking Security





Middleware

- •Component based software platform
- •OSGi
- •Service oriented development



- Secured protocols
- •Trust mecanisms
- •Code generation
- •Privacy



testbeds

•SoC, NoC Software radio

•Simulation &









#### Urbanet, INRIA research team

- ✓ Urbanet (leader: Dr. H. Rivano) focuses on
  - Context: Smart cities, digital societies
  - Focus on *capillary networks* (generally speaking: wireless sensor and actuator networks + wireless multi-hop mesh networks)
  - Goal: to provide networking optimization mechanisms and networking protocols to support ambient services









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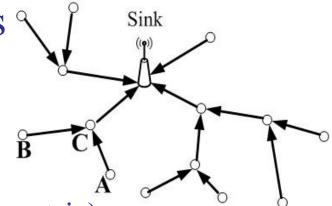




# Wireless Sensor Networks:

# Applications & Constraints

Key entities for the Internet of Things



- Application-based networks (aka data-centric)
  - Physical measures using a physical sensor (water-metering, temperature control, etc.)
  - Coverage problem on a monitored area (intrusion detection, environment monitoring, wild animals tracking, etc.)
- Convergecast trafic to reach the sink node(s):
  - Alarms; periodical monitoring; request/response
  - Multi-hop paradigm from source to destination
  - Nodes to nodes trafic is limited





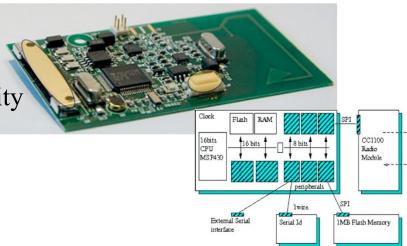


# Wireless Sensor Networks: Applications & Constraints (cont'd)

- WSN networks topology properties
  - Random or regular (grid, line)
  - Network degree vary from 4/5 nodes (agricultural sensors) to thousand (urban networks for water-metering)
  - Network diameter varies from 3/4 hops to 10
  - Static nodes but the topology may be dynamic (to due sleeping mode, the volatility of the radio channel, etc.)

#### Hardware properties

- Limited computation capability
- Low memory
- Embedded system
- Lifetime
- Low cost (low quality??)











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## Energy issue

- Y Key issue: to maximize the network liftetime, defined as
  - Dead of the 1st wireless sensor node
  - or... Loss of connectivity between node(s) and the sink(s)
  - or... Coverage problem failed



→ Network lifetime = 10 years









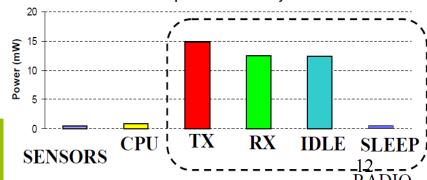
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→ Network lifetime = 10 years

- Focus on the radio transmission
  - In terms of energy consumption, to transmit 1 bit requires more than 1'000 CPU-cycles
  - Energy consumption distribution Power consumption of node subsystems







## Energy issue (cont'd)

- Network lifetime optimization:
  - Less for more!
    (less transmission for more duration)
- ✓ All the opportunities we have:
  - Low energy consumption hardware system
  - Energy harvesting system
  - Energy-efficient radio interfaces
  - Sleeping mode for sensor nodes and efficient ressource sharing
  - Energy-aware routing protocol (or, at least, energy-efficient routing protocol)
  - Data-aggregation









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#### Radio channel properties

- French project ANR ARESA (2006-2009):
  - More than 40 nodes (indoor/outdoor)
  - Trace with more than 400'000 packets
- Y Ph.D. of K. Heurtefeux (2009):
  - Appartment, CITI, soccer playground
- We investigate the RSSI behavior (Radio Strenght Indicator)



- What we have learned:
  - Results are material-dependent
  - Opportunistic radio links, asymmetric property
  - Radio channel is not stable in space and time
  - Other well-known phenomenon : fading, shadowing, interferences



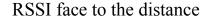


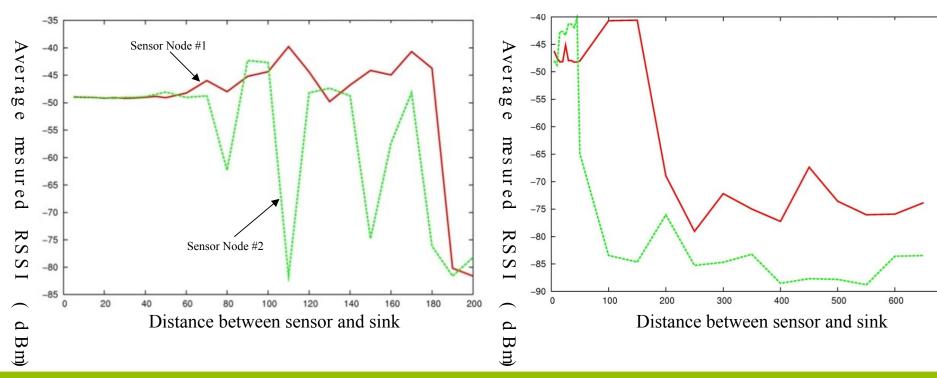




#### Some RSSI exemples (appartment, CITI lab)

- Hardware-dependent
- Environment-dependent



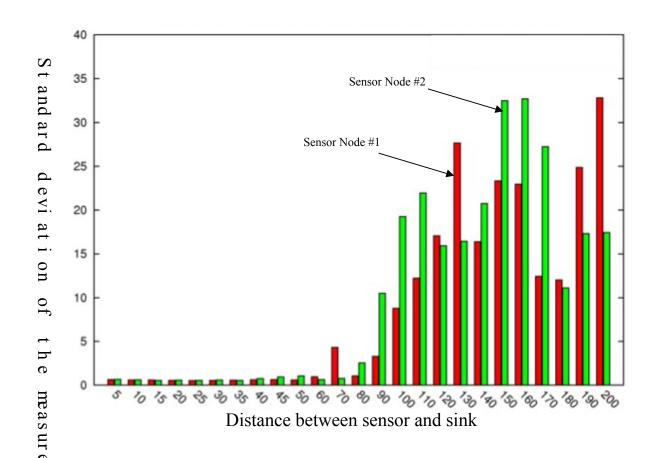








RSSI variability (standard deviation)



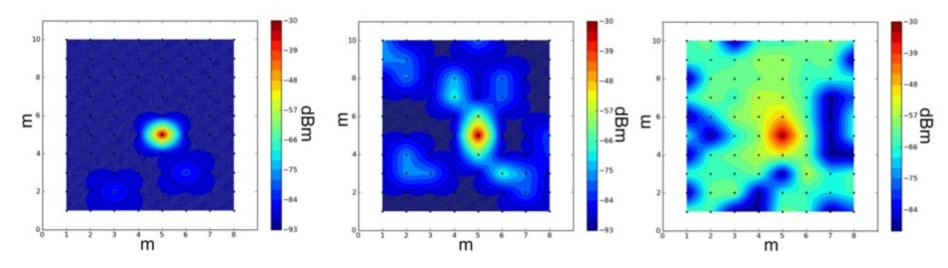








Radio propagation is non-isotropric



Radio propagation on the SensLab testbed – Strasbourg site – (-30 dBm, -15 dBm, 0 dBm)



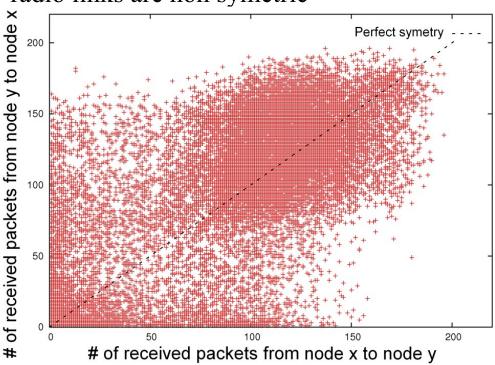






#### Radio links are not always symetric

- Hardware-dependent, time-dependent, space-dependent
- On the SensLab testbed (Grenoble site), more than 40% of radio links are non symetric











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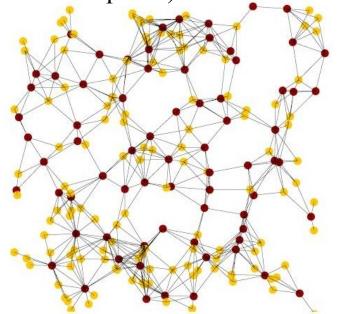






## Resource Sharing

- MAC protocols (Medium Access Control)
- Goal: distributed and *fair* sharing of the radio channel using local information (1-hop neighborhood information), and with low collision probability
  - Deterministic Access (synchronisation is required)
  - Random Access (not necessarly using synchronisation)











#### Deterministic access:

- Local scheduling is defined
- Close to a TDMA approach (Time Division Multiple Access)
- Each slot-time is allocated to a dedicated node

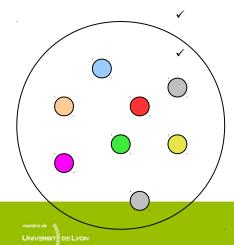


Time

Requires a fine synchronisation

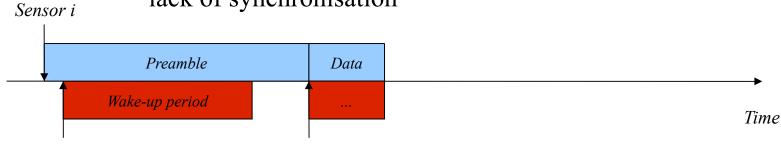
Non suitable for network dynamicity

Not easy to cope with variable trafic intensity





- Contention-based random access based
  - Based on a CSMA-like protocol but including sleeping mode for sensor nodes (duty-cycle mechanism)
    - 2 families : w/o Synchronisation & w/ Synchronisation
- Without synchronisation (BMAC, XMAC, ...)
  - Using preamble sampling strategy
  - Nodes wake up periodically but at different time due to the lack of synchronisation





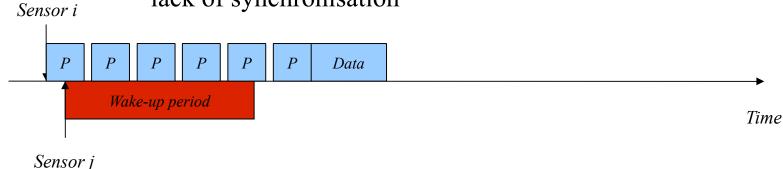








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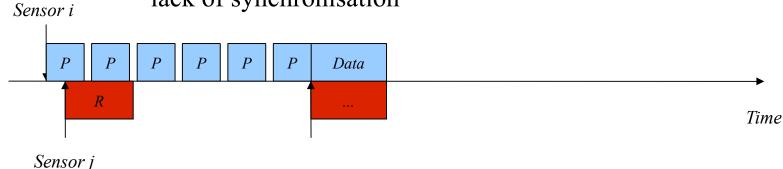








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  - Common clock
  - Periodical rendez-vous point



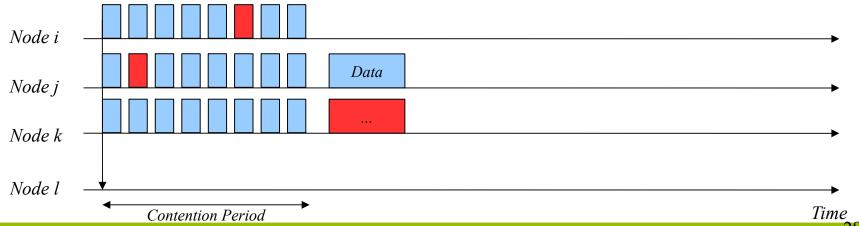


**W**INRIA





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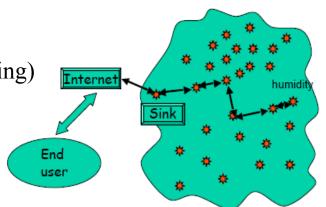






#### Routing protocol and data dissemination

- Key idea: shortest path (in terms of either number of hops or euclidian distance or energy consumed)
- Some protocols come from mobile ad hoc networks (MANET)
  - But not really suitable because of too important overhead, huge *signalling* (periodical beacon and route management), energy wasting
- Dedicated protocols:
  - Hierarchical approaches
  - Location of Interests (content based routing)
  - Gradient-based routing protocols
  - Geographic (using GPS coordinates)
  - But also: multi-paths, QoS based, etc.



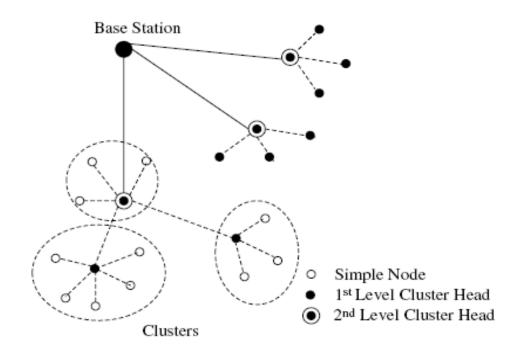








- Hierarchical approaches
  - Using clusters, virtual backbone, cluster-tree, etc.











#### Location of interests

- Content-based routing protocols
- Publish / subscribe policies

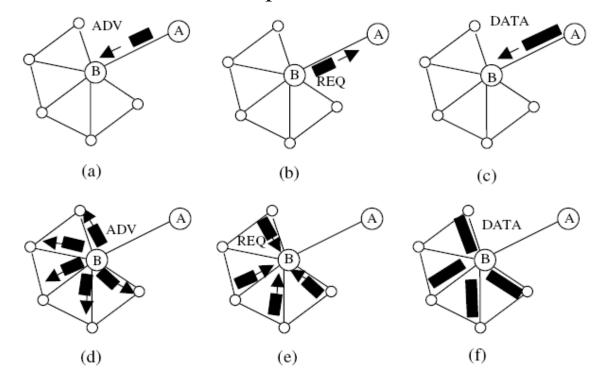


Fig. 3. SPIN protocol. Node A starts by advertising its data to node B (a). Node B responds by sending a request to node A (b). After receiving the requested data (c), node B then sends out advertisements to its neighbors (d), who in turn send requests back to B (e-f).

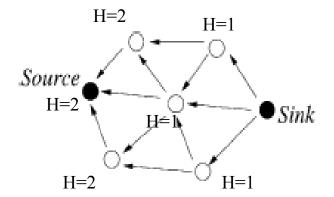






#### Gradient routing protocol:

- Flooding of an *init* packet, from the sink to the whole network
- At each step, to increment the counter value



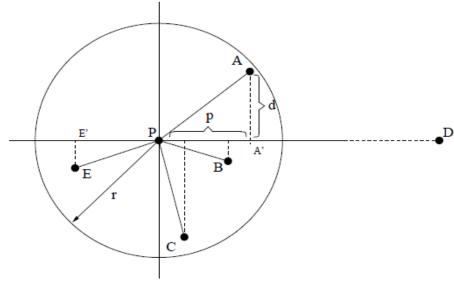






#### Geographic approaches

- Each node owns a unique Id. and a coordinate (x,y,z)"
- Absolute coordinates (GPS) or virtual coordinates
- Assume the sink location / sink coordinates
- Assume that a *well-known* function f(x) exists such as:  $f(Id.) \rightarrow (x, y)$
- The next forwarder is a neighbr which closer to the destination
  - Beacon-based (neighborhood is known a priori)
  - Beaconless (neighborhood is never known)







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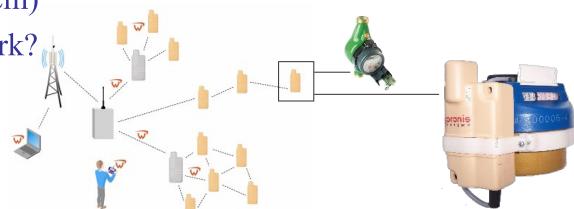






#### Conclusions & co.

- WSN are data-centric network
- Energy is the main challenge
  - Network lifetime optimization is a major concern
  - Cross-layer approaches (joint MAC/routage schemes)
- Y New issues: temporal constraints and QoS requirements
- $\checkmark$  To save energy: transmit less  $\rightarrow$  data-aggregation
- Security (open system)
- ✓ IP-compliant network?
- From sensor nodes to dust...











# Thank you for your attention, Questions?

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